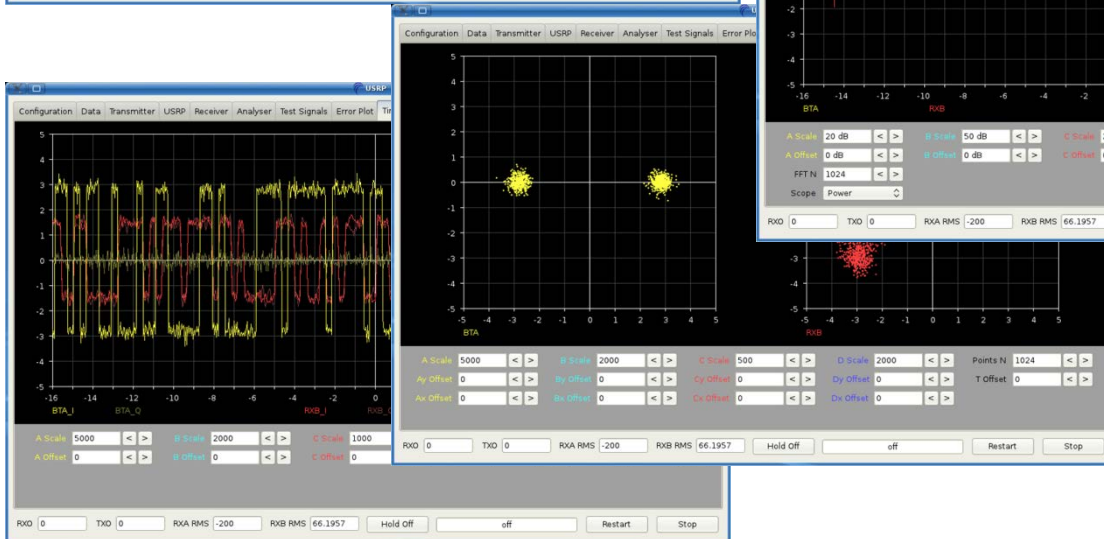
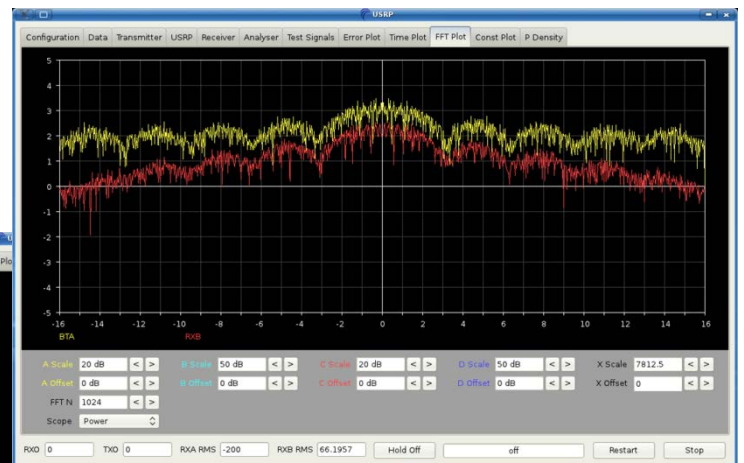
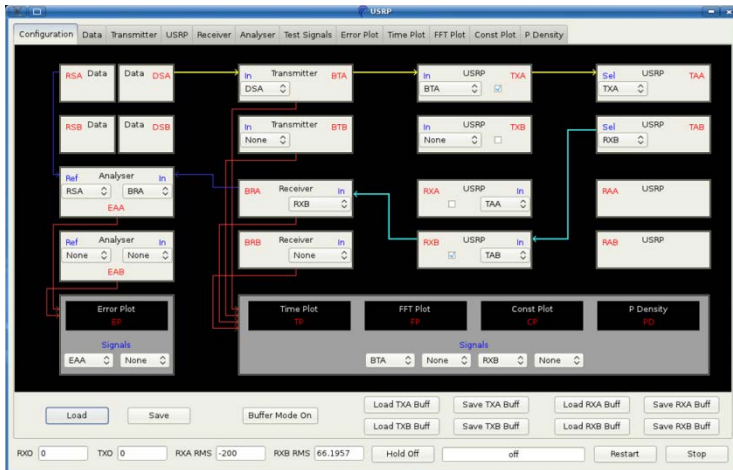
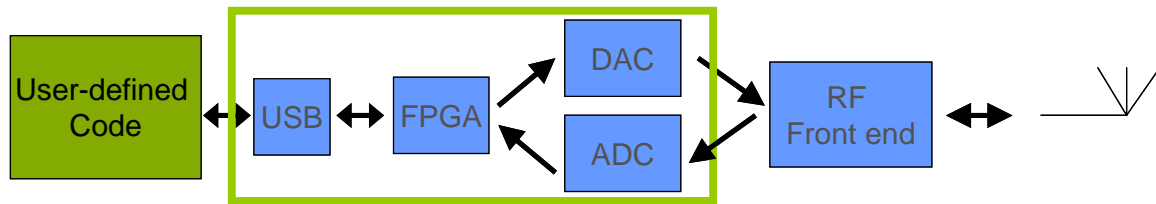


Soft real-time development environment based on software radio



- Written in C++
- Runs on Linux
- Soft real-time
- Based on USRP hardware
- A number of built-in telecommunication transmitters and receivers
- Virtual instruments: oscilloscope, spectrum analyzer, BER meter, signal constellation view

HARDWARE



System block diagram with hardware details

USB

- Supports USB2.0
- Supports 32MB/sec across the USB.
- All samples sent over the USB interface are in 16-bit signed integers in IQ format, 16-bit I and 16-bit Q data (complex), resulting in 8M complex samples/sec across the USB.

FPGA

- Includes digital down converters (DDC) implemented with cascaded integrator-comb (CIC) filters.
- DDC
 - Down converts the signal from the IF band to the base band.
 - Decimates the signal so that the data rate can be adapted by the USB 2.0 and is reasonable for the computers' computing capability.
- Digital up converters (DUCs) on the transmit side are actually contained in the AD9862 CODEC chips, not in the FPGA.
- The only transmit signal processing blocks in the FPGA are the interpolators.

ADC/DAC

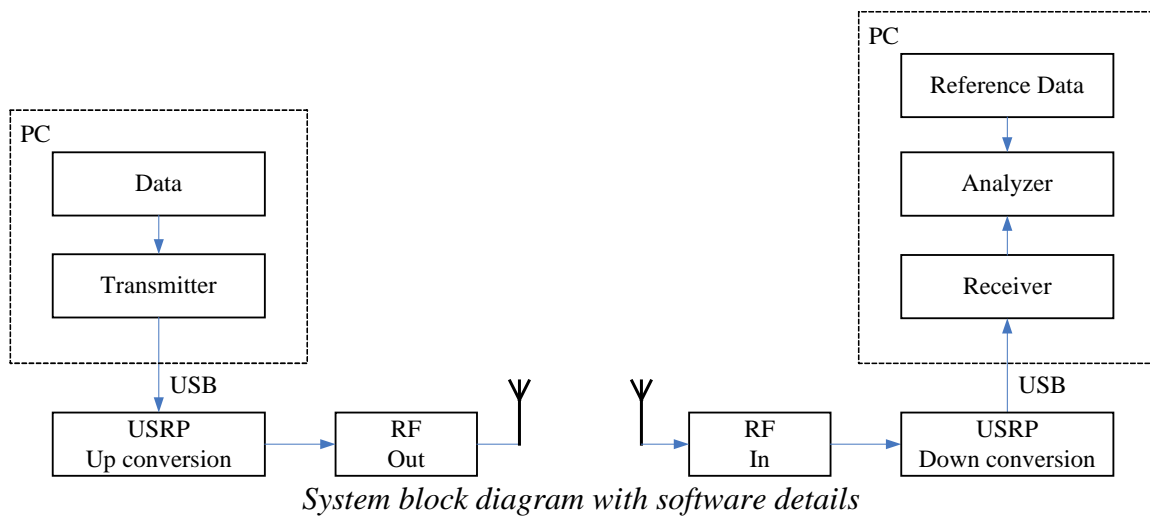
- 4 high-speed 14-bit DA converters, DAC clock frequency is 128 MS/s.
- 4 high-speed 12-bit AD converters, sampling rate is 64M samples per second.

RF Front end

- One motherboard supports up to four daughter boards
- Currently supported daughter boards:
 - 1.2 GHz (RFX1200)
 - 2.4 GHz (RFX2400)
- RFX1200, RFX2400
 - Frequency Range: 1.1 – 1.3 GHz (RFX1200), 2.3 – 2.9 GHz (RFX2400)
 - Transmit Power: 100 mW (RFX1200), 50 mW (RFX2400)

- 30 MHz transmit and receive bandwidth
- All functions controllable from software or FPGA
- Independent local oscillators (LOs) for TX and RX enable split-frequency operation
- < 200us PLL lock time, can be used for frequency hopping
- Built-in T/R switching
- 70 dB of AGC range
- Adjustable transmit power
- Full-duplex capable (with some limitations)

SOFTWARE



- Written in C++ and runs on Linux
- The communication via USB interface is performed using *libusb* library
- Block *Data* generates and repeats a pseudorandom sequence
- The same sequence is generated within the *Reference Data* block.
- Block *Transmitter* performs baseband processing and generates modulated signal
- Modulated signal is then transferred to USRP via USB interface.
- USRP receives data from USB interface and performs digital to analog conversion and up-conversion to 2.4 GHz band
- At the receiver chain, similar processing is performed.
- After down-conversion and analog to digital conversion in the USRP, signal is transferred via USB interface to PC
- *Receiver* block performs demodulation and baseband processing.
- The received data are compared to the sent data in *Analyzer* block.

HIGHLIGHTS

- Real-time system
 - may be used for the research in the area of communication algorithms (development and verification)
- Integrated graphical user interface,
 - developed using wxWidgets graphic library
 - GUI and communication subsystems run on different threads
 - does not influence the performance of the communication subsystem
 - offers the possibility of observing signals in time and frequency domains, signal constellation, error probability, and statistical properties of the signals
- Modularity
 - already integrated a number of modules for MPSK and MDPSK signal transmitters and receivers
 - the possibility of development and analysis of different transmitter/receiver modules
- Debugging
 - graphical representation of watched signals during the development and analysis of modules

ACKNOWLEDGEMENT

This work was realized at the University of Niš, Faculty of Electronic Engineering, and is financially supported in part by the Ministry of Education and Science of Serbia within the Project "Development and implementation of next-generation systems, devices and software based on software radio for radio and radar networks " (TR-32051).